



SuccessMaker®

Alignments to SuccessMaker

Providing rigorous intervention
for K-8 learners with unparalleled precision

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
Fall	
K.CC.4 Counts the number of objects in a set, and identifies an object in a group by counting the objects in order.	SMMA_LO_00948 Find the next number in a sequence, counting by 1's (1 to 9).
	SMMA_LO_00921 Match objects to show a one-to-one correspondence (2 to 5 objects).
	SMMA_LO_00939 Find the next number in a sequence, counting by 1's (1 to 5).
	SMMA_LO_02092 Count objects by pairing each object with one number 1 to 10; determine how many objects there are.
	SMMA_LO_02093 Count objects by pairing each object with one number 1 to 10; determine how many objects there are when 1 more is added.
K.CC.6 Identifies sets that have an equal number of items.	SMMA_LO_00922 Identify a set with the same number of objects as a given set (1 to 5 objects).
	SMMA_LO_00926 Make a set with the same number of objects as a given set (1 to 5 objects).
	SMMA_LO_00929 Make a group with the same number of objects as a given group (6 to 9 objects).
	SMMA_LO_00953 Create a set with the same, more, or fewer number of objects than a given group (1 to 9 objects).
K.CC.5 Counts objects in scattered set.	SMMA_LO_00003 Count two sets of objects to find the total (sums 2 to 4).
	SMMA_LO_00935 Count objects not arranged in a row (1 to 5 objects).
	SMMA_LO_00936 Count specific objects within a larger set (1 to 6 objects).
	SMMA_LO_00943 Count objects not arranged in a row (6 to 9 objects).
	SMMA_LO_00958 Count specific objects within a larger set (6 to 9 objects).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
K.OA.2 Solves addition and subtraction word problems using a representative drawing.	SMMA_LO_00035 Add zero to a number (sums 1 to 9).
	SMMA_LO_01535 Solve a problem in context by adding or subtracting 1.
	SMMA_LO_01540 Solve an addition problem in context (same objects, sums 2 to 5).
	SMMA_LO_00036 Write an addition number sentence to represent a picture (sums 1 to 9).
	SMMA_LO_00541 Identify the figure that is a different color from a given figure.
	SMMA_LO_01411 Solve a subtraction problem in context (minuends 2 to 5, pictorial models).
	SMMA_LO_01536 Act out the solution to a subtraction problem in context (minuends 1 to 6).
K.CC.2 Counts forward starting at a given number other than 1.	SMMA_LO_00700 Enter the missing date on a calendar.
	SMMA_LO_00940 Find the next number in a sequence, counting by 1's (1 to 5).
	SMMA_LO_00949 Find the number that comes before a given number, counting by 1's (1 to 9).
	SMMA_LO_00950 Order four numbers from least to greatest (1 to 9).
	SMMA_LO_00951 Find a missing number in a sequence, counting by 1's (1 to 20).
	SMMA_LO_00960 Find a missing number in a sequence, counting by 1's (1 to 9).
	SMMA_LO_00970 Find a missing number in a sequence, counting by 1's (10 to 20).
	SMMA_LO_00982 Find a missing number in a sequence, counting by 1's (11 to 50).
	SMMA_LO_00983 Find a missing number in a sequence, counting by 1's (51 to 99).
	SMMA_LO_00985 Identify four numbers ordered from least to greatest (two-digit).
K.G.2 Identifies and counts 2-dimensional and 3-dimensional shapes.	SMMA_LO_00529 Identify circles or squares by name.
	SMMA_LO_00530 Identify triangles or rectangles by name.
	SMMA_LO_00531 Identify a geometric figure (circle, triangle, rectangle, or square).
	SMMA_LO_00544 Identify circles or squares by name.

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
	SMMA_LO_00546 Identify triangles or rectangles by name.
	SMMA_LO_00550 Identify triangles, squares, rectangles, and pentagons.
	SMMA_LO_00565 Identify a shape by two positive tests e.g. red, circle.
	SMMA_LO_00568 Match a geometric figure to its name (circle, triangle, square, or rectangle).
	SMMA_LO_00571 Identify the figure that is not of a given type (rectangle or triangle).
	SMMA_LO_00572 Count the geometric figures in a picture.
	SMMA_LO_00616 Identify a geometric solid (cylinder, pyramid, or rectangular prism).
	SMMA_LO_00622 Identify geometric solids (cones, cubes, cylinders, pyramids, rectangular prisms, spheres).
K.G.6 Identifies the shapes composing a larger shape.	SMMA_LO_00572 Count the geometric figures in a picture.
	SMMA_LO_00514 Match simple geometric figures that have the same size, shape, and color.
	SMMA_LO_00515 Match pictures that are identical.
	SMMA_LO_00516 Match geometric figures that have the same size and shape (simple figures).
	SMMA_LO_00534 Move puzzle pieces to complete a puzzle (2 pieces).
	SMMA_LO_00548 Match a shape to a picture containing that shape.
	SMMA_LO_00549 Identify shapes that are alike.
K.OA.5 Mentally solves addition problems, and subtraction problems.	SMMA_LO_00010 Add using basic math facts (sums 1 to 5).
	SMMA_LO_00011 Add using basic math facts displayed horizontally (sums 2 to 5).
	SMMA_LO_01415 Subtract using basic math facts displayed horizontally (minuends 0 to 5).
	SMMA_LO_01416 Subtract using basic math facts (minuends 0 to 5).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
K.CC.7 Identifies the largest and smallest numbers in a set.	SMMA_LO_00946 Identify a number that is greater than or less than a spoken number (1 to 9).
	SMMA_LO_00947 Identify the number with the greatest value (1 to 9).
	SMMA_LO_01023 Identify whole numbers on a number line that satisfy the inequality (0 to 10).
K.MD.2 Identifies a specific object in a set by comparing sizes, and identifies a specific object in a set by comparing heights.	SMMA_LO_00694 Identify the tallest object.
	SMMA_LO_00695 Identify the biggest or smallest object.
	SMMA_LO_00696 Identify the container with the greatest or least capacity.
	SMMA_LO_00708 Count to find the perimeter (3 to 9 nonstandard units).
	SMMA_LO_00712 Identify the object that is a different height.
	SMMA_LO_00743 Identify the objects that are taller or shorter than a nonstandard unit.
	SMMA_LO_00747 Identify the smaller or bigger rectangle.
	SMMA_LO_00781 Identify which familiar object is heavier.
K.MD.3 Counts and sorts a group of objects into given categories, and determines which group an object belongs to..	SMMA_LO_00541 Identify the figure that is a different color from a given figure.
	SMMA_LO_00547 Identify the figure with a different shape.
	SMMA_LO_00576 Classify geometric figures by a shape attribute.
	SMMA_LO_00692 Identify a pair of objects that are not the same size.
	SMMA_LO_01227 Use logical reasoning to identify the item that does not belong in a group.
	SMMA_LO_01642 Formulate questions around numerical data.
K.OA.4 Determines how many more objects are needed to make a total of 10.	SMMA_LO_02097 Model the number that makes 10 when added to a given number from 1 to 9; then identify the number.

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
K.G.4 Identifies a shape by its characteristics.	SMMA_LO_00553 Identify the figure that has a different number of sides from a given figure.
	SMMA_LO_00586 Count the number of sides in a polygon.
	SMMA_LO_00587 Identify figures with more or fewer than a given number of sides.
	SMMA_LO_00589 Identify corners (vertices) of polygons.
	SMMA_LO_00596 Count the corners (vertices) of a polygon (3 to 7 corners).
K.NBT.1 Identifies the place value of each digit in a 2-digit number.	SMMA_LO_02094 Decompose numbers from 11 to 19 into ten ones and some further ones.
	SMMA_LO_02095 Compose numbers from 11 to 19 given ten ones and some further ones by using objects.
Winter	
K.CC.4 Counts the number of objects in a set, and identifies an object in a group by counting the objects in order.	SMMA_LO_00948 Find the next number in a sequence, counting by 1's (1 to 9).
	SMMA_LO_00921 Match objects to show a one-to-one correspondence (2 to 5 objects).
	SMMA_LO_00939 Find the next number in a sequence, counting by 1's (1 to 5).
	SMMA_LO_02092 Count objects by pairing each object with one number 1 to 10; determine how many objects there are.
	SMMA_LO_02093 Count objects by pairing each object with one number 1 to 10; determine how many objects there are when 1 more is added.
K.CC.6 Identifies sets that have an equal number of items.	SMMA_LO_00922 Identify a set with the same number of objects as a given set (1 to 5 objects).
	SMMA_LO_00926 Make a set with the same number of objects as a given set (1 to 5 objects).
	SMMA_LO_00929 Make a group with the same number of objects as a given group (6 to 9 objects).
	SMMA_LO_00953 Create a set with the same, more, or fewer number of objects than a given group (1 to 9 objects).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
K.CC.5 Counts objects in scattered set.	SMMA_LO_00003 Count two sets of objects to find the total (sums 2 to 4).
	SMMA_LO_00935 Count objects not arranged in a row (1 to 5 objects).
	SMMA_LO_00936 Count specific objects within a larger set (1 to 6 objects).
	SMMA_LO_00943 Count objects not arranged in a row (6 to 9 objects).
	SMMA_LO_00958 Count specific objects within a larger set (6 to 9 objects).
K.G.2 Identifies and counts 2-dimensional and 3-dimensional shapes.	SMMA_LO_00529 Identify circles or squares by name.
	SMMA_LO_00530 Identify triangles or rectangles by name.
	SMMA_LO_00531 Identify a geometric figure (circle, triangle, rectangle, or square).
	SMMA_LO_00544 Identify circles or squares by name.
	SMMA_LO_00546 Identify triangles or rectangles by name.
	SMMA_LO_00550 Identify triangles, squares, rectangles, and pentagons.
	SMMA_LO_00565 Identify a shape by two positive tests e.g. red, circle.
	SMMA_LO_00568 Match a geometric figure to its name (circle, triangle, square, or rectangle).
	SMMA_LO_00571 Identify the figure that is not of a given type (rectangle or triangle).
	SMMA_LO_00572 Count the geometric figures in a picture.
	SMMA_LO_00616 Identify a geometric solid (cylinder, pyramid, or rectangular prism).
	SMMA_LO_00622 Identify geometric solids (cones, cubes, cylinders, pyramids, rectangular prisms, spheres).
K.OA.2 Solves addition and subtraction word problems using a representative drawing.	SMMA_LO_00035 Add zero to a number (sums 1 to 9).
	SMMA_LO_01535 Solve a problem in context by adding or subtracting 1.
	SMMA_LO_01540 Solve an addition problem in context (same objects, sums 2 to 5).
	SMMA_LO_00036 Write an addition number sentence to represent a picture (sums 1 to 9).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
	SMMA_LO_01411 Solve a subtraction problem in context (minuends 2 to 5, pictorial models).
	SMMA_LO_01536 Act out the solution to a subtraction problem in context (minuends 1 to 6).
K.CC.2 Counts forward starting at a given number other than 1.	SMMA_LO_00700 Enter the missing date on a calendar.
	SMMA_LO_00940 Find the next number in a sequence, counting by 1's (1 to 5).
	SMMA_LO_00949 Find the number that comes before a given number, counting by 1's (1 to 9).
	SMMA_LO_00950 Order four numbers from least to greatest (1 to 9).
	SMMA_LO_00951 Find a missing number in a sequence, counting by 1's (1 to 20).
	SMMA_LO_00960 Find a missing number in a sequence, counting by 1's (1 to 9).
	SMMA_LO_00970 Find a missing number in a sequence, counting by 1's (10 to 20).
	SMMA_LO_00982 Find a missing number in a sequence, counting by 1's (11 to 50).
	SMMA_LO_00983 Find a missing number in a sequence, counting by 1's (51 to 99).
	SMMA_LO_00985 Identify four numbers ordered from least to greatest (two-digit).
K.G.6 Identifies the shapes composing a larger shape.	SMMA_LO_00572 Count the geometric figures in a picture.
	SMMA_LO_00514 Match simple geometric figures that have the same size, shape, and color.
	SMMA_LO_00515 Match pictures that are identical.
	SMMA_LO_00516 Match geometric figures that have the same size and shape (simple figures).
	SMMA_LO_00534 Move puzzle pieces to complete a puzzle (2 pieces).
	SMMA_LO_00548 Match a shape to a picture containing that shape.
	SMMA_LO_00549 Identify shapes that are alike.

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
K.OA.5 Mentally solves addition and subtraction problems.	SMMA_LO_01415 Subtract using basic math facts displayed horizontally (minuends 0 to 5).
	SMMA_LO_01416 Subtract using basic math facts (minuends 0 to 5).
	SMMA_LO_00010 Add using basic math facts (sums 1 to 5).
	SMMA_LO_00011 Add using basic math facts displayed horizontally (sums 2 to 5).
K.CC.7 Identifies the largest and smallest numbers in a set.	SMMA_LO_00946 Identify a number that is greater than or less than a spoken number (1 to 9).
	SMMA_LO_00947 Identify the number with the greatest value (1 to 9).
	SMMA_LO_01023 Identify whole numbers on a number line that satisfy the inequality (0 to 10).
K.MD.2 Identifies a specific object in a set by comparing sizes and heights.	SMMA_LO_00694 Identify the tallest object.
	SMMA_LO_00695 Identify the biggest or smallest object.
	SMMA_LO_00696 Identify the container with the greatest or least capacity.
	SMMA_LO_00708 Count to find the perimeter (3 to 9 nonstandard units).
	SMMA_LO_00712 Identify the object that is a different height.
	SMMA_LO_00743 Identify the objects that are taller or shorter than a nonstandard unit.
	SMMA_LO_00747 Identify the smaller or bigger rectangle.
	SMMA_LO_00781 Identify which familiar object is heavier.
K.G.4 Identifies a shape by its characteristics.	SMMA_LO_00553 Identify the figure that has a different number of sides from a given figure.
	SMMA_LO_00586 Count the number of sides in a polygon.
	SMMA_LO_00587 Identify figures with more or fewer than a given number of sides.
	SMMA_LO_00589 Identify corners (vertices) of polygons.
	SMMA_LO_00596 Count the corners (vertices) of a polygon (3 to 7 corners).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
K.MD.3 Counts and sorts a group of objects into given categories, and determines which group an object belongs to.	SMMA_LO_00541 Identify the figure that is a different color from a given figure.
	SMMA_LO_00547 Identify the figure with a different shape.
	SMMA_LO_00576 Classify geometric figures by a shape attribute.
	SMMA_LO_00692 Identify a pair of objects that are not the same size.
	SMMA_LO_01227 Use logical reasoning to identify the item that does not belong in a group.
	SMMA_LO_01642 Formulate questions around numerical data.
K.OA.4 Determines how many more objects are needed to make a total of 10.	SMMA_LO_02097 Model the number that makes 10 when added to a given number from 1 to 9; then identify the number.
K.NBT.1 Identifies the place value of each digit in a 2-digit number.	SMMA_LO_02094 Decompose numbers from 11 to 19 into ten ones and some further ones.
	SMMA_LO_02095 Compose numbers from 11 to 19 given ten ones and some further ones by using objects.
Spring	
K.CC.4 Counts the number of objects in a set, and identifies an object in a group by counting the objects in order.	SMMA_LO_00948 Find the next number in a sequence, counting by 1's (1 to 9).
	SMMA_LO_00921 Match objects to show a one-to-one correspondence (2 to 5 objects).
	SMMA_LO_00939 Find the next number in a sequence, counting by 1's (1 to 5).
	SMMA_LO_02092 Count objects by pairing each object with one number 1 to 10; determine how many objects there are.
	SMMA_LO_02093 Count objects by pairing each object with one number 1 to 10; determine how many objects there are when 1 more is added.
K.CC.6 Identifies sets that have an equal number of items.	SMMA_LO_00922 Identify a set with the same number of objects as a given set (1 to 5 objects).
	SMMA_LO_00926 Make a set with the same number of objects as a given set (1 to 5 objects).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
	SMMA_LO_00929 Make a group with the same number of objects as a given group (6 to 9 objects).
	SMMA_LO_00953 Create a set with the same, more, or fewer number of objects than a given group (1 to 9 objects).
K.CC.2 Counts forward starting at a given number other than 1.	SMMA_LO_00700 Enter the missing date on a calendar.
	SMMA_LO_00940 Find the next number in a sequence, counting by 1's (1 to 5).
	SMMA_LO_00949 Find the number that comes before a given number, counting by 1's (1 to 9).
	SMMA_LO_00950 Order four numbers from least to greatest (1 to 9).
	SMMA_LO_00951 Find a missing number in a sequence, counting by 1's (1 to 20).
	SMMA_LO_00960 Find a missing number in a sequence, counting by 1's (1 to 9).
	SMMA_LO_00970 Find a missing number in a sequence, counting by 1's (10 to 20).
	SMMA_LO_00982 Find a missing number in a sequence, counting by 1's (11 to 50).
	SMMA_LO_00983 Find a missing number in a sequence, counting by 1's (51 to 99).
	SMMA_LO_00985 Identify four numbers ordered from least to greatest (two-digit).
K.OA.2 Solves addition and subtraction word problems using a representative drawing	SMMA_LO_00035 Add zero to a number (sums 1 to 9).
	SMMA_LO_01535 Solve a problem in context by adding or subtracting 1.
	SMMA_LO_01540 Solve an addition problem in context (same objects, sums 2 to 5).
	SMMA_LO_00036 Write an addition number sentence to represent a picture (sums 1 to 9).
	SMMA_LO_01411 Solve a subtraction problem in context (minuends 2 to 5, pictorial models).
	SMMA_LO_01536 Act out the solution to a subtraction problem in context (minuends 1 to 6).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
K.CC.5 Counts the number of objects in a rectangular array.	SMMA_LO_00935 Count objects not arranged in a row (1 to 5 objects).
K.G.6 Identifies the shapes composing a larger shape.	SMMA_LO_00572 Count the geometric figures in a picture.
	SMMA_LO_00514 Match simple geometric figures that have the same size, shape, and color.
	SMMA_LO_00515 Match pictures that are identical.
	SMMA_LO_00516 Match geometric figures that have the same size and shape (simple figures).
	SMMA_LO_00534 Move puzzle pieces to complete a puzzle (2 pieces).
	SMMA_LO_00548 Match a shape to a picture containing that shape.
	SMMA_LO_00549 Identify shapes that are alike.
K.OA.5 Mentally solves addition and subtraction problems.	SMMA_LO_01415 Subtract using basic math facts displayed horizontally (minuends 0 to 5).
	SMMA_LO_01416 Subtract using basic math facts (minuends 0 to 5).
	SMMA_LO_00010 Add using basic math facts (sums 1 to 5).
	SMMA_LO_00011 Add using basic math facts displayed horizontally (sums 2 to 5).
K.CC.7 Identifies the largest and smallest numbers in a set.	SMMA_LO_00946 Identify a number that is greater than or less than a spoken number (1 to 9).
	SMMA_LO_00947 Identify the number with the greatest value (1 to 9).
	SMMA_LO_01023 Identify whole numbers on a number line that satisfy the inequality (0 to 10).
K.OA.4 Determines how many more objects are needed to make a total of 10.	SMMA_LO_02097 Model the number that makes 10 when added to a given number from 1 to 9; then identify the number.
K.MD.2 Identifies a specific object in a set by comparing sizes.	SMMA_LO_00694 Identify the tallest object.
	SMMA_LO_00695 Identify the biggest or smallest object.
	SMMA_LO_00696 Identify the container with the greatest or least capacity.
	SMMA_LO_00708 Count to find the perimeter (3 to 9 nonstandard units).

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
	SMMA_LO_00712 Identify the object that is a different height.
	SMMA_LO_00743 Identify the objects that are taller or shorter than a nonstandard unit.
	SMMA_LO_00747 Identify the smaller or bigger rectangle.
	SMMA_LO_00781 Identify which familiar object is heavier.
K.MD.3 Counts and sorts a group of objects into given categories, and determines which group an object belongs to. Identifies a specific object in a set by comparing multiple attributes.	SMMA_LO_00541 Identify the figure that is a different color from a given figure.
	SMMA_LO_00547 Identify the figure with a different shape.
	SMMA_LO_00576 Classify geometric figures by a shape attribute.
	SMMA_LO_00692 Identify a pair of objects that are not the same size.
	SMMA_LO_01227 Use logical reasoning to identify the item that does not belong in a group.
	SMMA_LO_01642 Formulate questions around numerical data.
K.G.2 Identifies and counts 2-dimensional and 3-dimensional shapes.	SMMA_LO_00529 Identify circles or squares by name.
	SMMA_LO_00530 Identify triangles or rectangles by name.
	SMMA_LO_00531 Identify a geometric figure (circle, triangle, rectangle, or square).
	SMMA_LO_00544 Identify circles or squares by name.
	SMMA_LO_00546 Identify triangles or rectangles by name.
	SMMA_LO_00550 Identify triangles, squares, rectangles, and pentagons.
	SMMA_LO_00565 Identify a shape by two positive tests e.g. red, circle.
	SMMA_LO_00568 Match a geometric figure to its name (circle, triangle, square, or rectangle).
	SMMA_LO_00571 Identify the figure that is not of a given type (rectangle or triangle).
	SMMA_LO_00572 Count the geometric figures in a picture.

aimswebPlus CCSS Math Grade-Domain Code - Behavioral Objective Kindergarten	SuccessMaker Item Description
	SMMA_LO_00616 Identify a geometric solid (cylinder, pyramid, or rectangular prism).
	SMMA_LO_00622 Identify geometric solids (cones, cubes, cylinders, pyramids, rectangular prisms, spheres).
K.G.4 Identifies a shape by its characteristics and identifies and counts the sides on a given shape.	SMMA_LO_00553 Identify the figure that has a different number of sides from a given figure.
	SMMA_LO_00586 Count the number of sides in a polygon.
	SMMA_LO_00587 Identify figures with more or fewer than a given number of sides.
	SMMA_LO_00589 Identify corners (vertices) of polygons.
	SMMA_LO_00596 Count the corners (vertices) of a polygon (3 to 7 corners).
K.NBT.1 Identifies the place value of each digit in a 2-digit number.	SMMA_LO_02094 Decompose numbers from 11 to 19 into ten ones and some further ones.
	SMMA_LO_02095 Compose numbers from 11 to 19 given ten ones and some further ones by using objects.